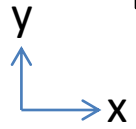
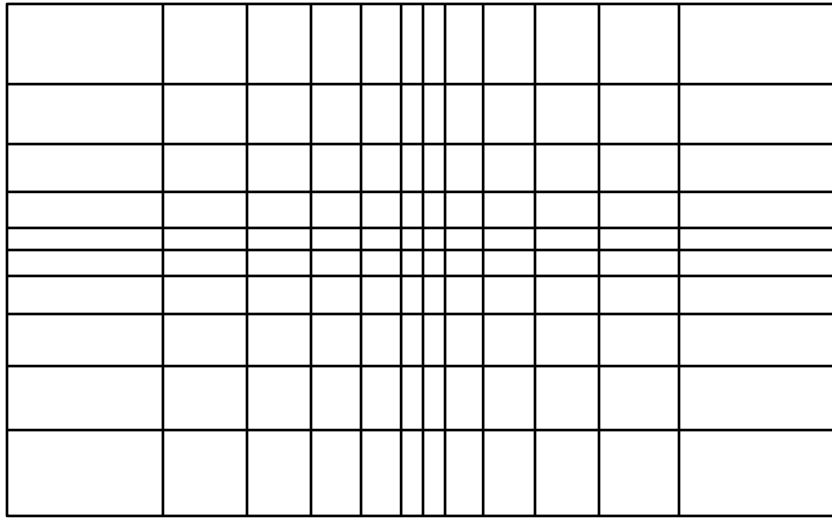
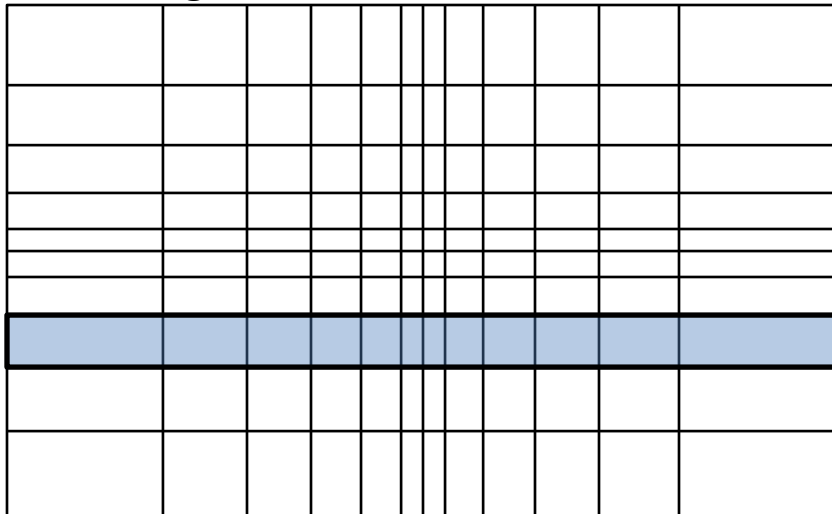


Original grid

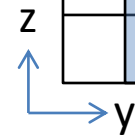
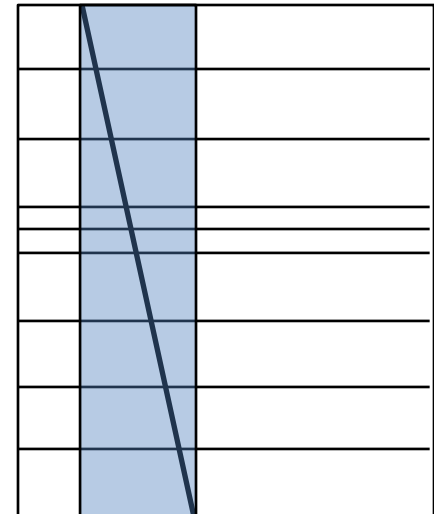


Desired grid



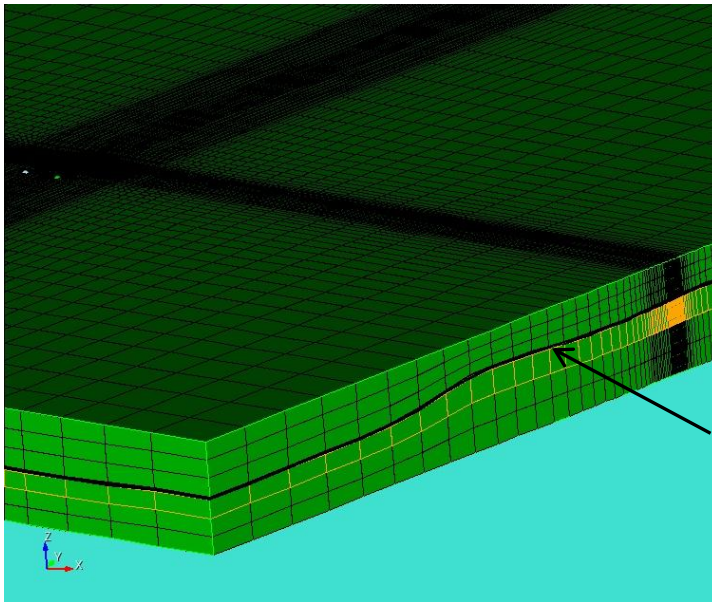
Fault zone

Desired grid



Fault zone

Original grid

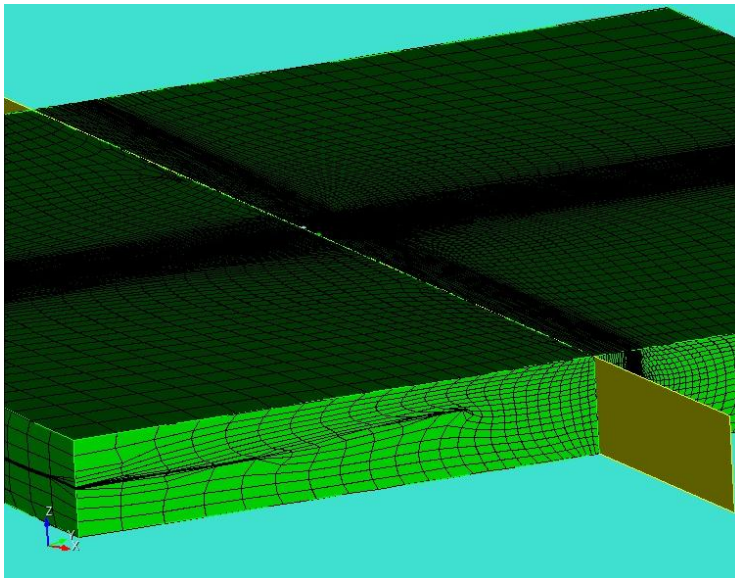


← highlighted element set. There is one for each layer.

← desired surface, lies between layers.

Is it possible to create surface from an element set in cubit?

after meshcut with a fault



meshcut fails with error message and produces distorted cells.

Is there a smoothing tool in cubit?

webcut was fine but imprint gave errors.