

Using PETSc Solvers in PyLith

Matthew Knepley, Brad Aagaard, and Charles Williams

Computation Institute
University of Chicago

Department of Molecular Biology and Physiology
Rush University Medical Center

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assess solver performance,
and optimize solvers
for particular problems.

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Outline

- 1 Controlling the Solver
- 2 Where do I begin?
- 3 How do I improve?
- 4 Can We Do It?

Controlling PETSc

All of PETSc can be controlled by **options**

```
-ksp_type gmres
```

```
-start_in_debugger
```

All objects can have a prefix, `-velocity_pc_type jacobi`

All PETSc options can be given to PyLith

```
--petsc.ksp_type=gmres
```

```
--petsc.start_in_debugger
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Examples

We will illustrate options using

PETSc SNES **ex5**, located at
`$PETSC_DIR/src/snes/examples/tutorials/ex5.c`

and

PyLith Example **hex8**, located at
`$PYLITH_DIR/examples/3d/hex8/`

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Nonlinear Systems

I am not going to discuss
nonlinear systems today,

however if Newton is failing,

contact

petsc-maint@mcs.anl.gov

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What is a Krylov solver?

A Krylov solver builds a small model of a linear operator A , using a subspace defined by

$$\mathcal{K}(A, r) = \text{span}\{r, Ar, A^2r, A^3r, \dots\}$$

where r is the initial residual.

The small system is solved directly, and the solution is projected back to the original space.

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What Should I Know About Krylov Solvers?

- They can handle *low-mode* errors
- They need preconditioners
- They do a lot of inner products

What is a Preconditioner?

A preconditioner M changes a linear system,

$$M^{-1}Ax = M^{-1}b$$

so that the effective operator is $M^{-1}A$, which is hopefully **better** for Krylov methods.

- Preconditioner should be inexpensive
- Preconditioner should accelerate convergence

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Always start with LU

Always, always start with LU:

- No iterative tolerance
- (Almost) no condition number dependence
- Check for accidental singularity

In parallel, you need a 3rd party package

- MUMPS (`--download-mumps`)
- SuperLU (`--download-superlu_dist`)

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What if LU fails?

LU will fail for

- Singular problems
- Saddle-point problems

For saddles use `PC_FIELDSPLIT`

- Separately solves each field
- Decomposition is automatic in PyLith
- Autodetect with `-pc_fieldsplit_detect_saddle_point`
- Exact with full Schur complement solve

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What solver did you use?

Use `-snes_view` **or** `-ksp_view` **to output a description of the solver:**

```
KSP Object:          (fieldsplit_0_)          1 MPI processes
type: fgmres
  GMRES: restart=100, using Classical (unmodified) Gram-
        Schmidt Orthogonalization with no iterative refinemen
  GMRES: happy breakdown tolerance 1e-30
maximum iterations=1, initial guess is zero
tolerances:  relative=1e-09, absolute=1e-50,
             divergence=10000
right preconditioning
has attached null space
using UNPRECONDITIONED norm type for convergence test
```


What did the convergence look like?

Use `-snes_monitor` and `-ksp_monitor`, or `-log_summary`:

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```
0 SNES Function norm 0.207564
1 SNES Function norm 0.0148968
2 SNES Function norm 0.000113968
3 SNES Function norm 6.9256e-09
4 SNES Function norm < 1.e-11
```

What did the convergence look like?

Use `-snes_monitor` and `-ksp_monitor`, or `-log_summary`:

```
0 KSP Residual norm 1.61409
  Residual norms for mg_levels_1_ solve.
  0 KSP Residual norm 0.213376
  1 KSP Residual norm 0.0192085
Residual norms for mg_levels_2_ solve.
0 KSP Residual norm 0.223226
1 KSP Residual norm 0.0219992
  Residual norms for mg_levels_1_ solve.
  0 KSP Residual norm 0.0248252
  1 KSP Residual norm 0.0153432
Residual norms for mg_levels_2_ solve.
0 KSP Residual norm 0.0124024
1 KSP Residual norm 0.0018736
1 KSP Residual norm 0.02282
```

What did the convergence look like?

Use `-snes_monitor` and `-ksp_monitor`, or `-log_summary`:

Event	Count		Time (sec)		Flops		Total
	Max	Ratio	Max	Ratio	Max	Ratio	Mflop/s
KSPSetUp	12	1.0	3.6259e-03	1.0	0.00e+00	0.0	0
KSPSolve	3	1.0	4.8937e-01	1.0	8.93e+05	1.0	2
SNESolve	1	1.0	4.9477e-01	1.0	9.22e+05	1.0	2

Look at timing

Use `-log_summary`:

Event	Time (sec)		Flops		--- Global ---					Total MF/s
	Max	Ratio	Max	Ratio	%T	%f	%M	%L	%R	
VecMDot	1.8904e-03	1.0	2.49e+04	1.0	0	3	0	0	0	13
MatMult	2.1026e-03	1.0	2.65e+05	1.0	0	29	0	0	0	126
PCApply	4.6001e-01	1.0	7.78e+05	1.0	58	84	0	0	64	2
KSPSetUp	3.6259e-03	1.0	0.00e+00	0.0	0	0	0	0	4	0
KSPSolve	4.8937e-01	1.0	8.93e+05	1.0	61	97	0	0	90	2
SNESolve	4.9477e-01	1.0	9.22e+05	1.0	62	100	0	0	92	2

Use `-log_summary_python` to get this information as a Python module

Look at timing

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Event	Time (sec)		Flops		--- Global ---					Total MF/s
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VecMDot	1.8904e-03	1.0	2.49e+04	1.0	0	3	0	0	0	13
MatMult	2.1026e-03	1.0	2.65e+05	1.0	0	29	0	0	0	126
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-
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Weaken the KSP

GMRES \implies BiCGStab

- `-ksp_type bcgs`
- Less storage
- Fewer dot products (less work)
- Variants `-ksp_type bcgs1` and `-ksp_type ibcgs`

Complete **Table** of Solvers and Preconditioners

Weaken the PC

LU \implies ILU

- `-pc_type ilu`
- **Less storage and work**

In parallel,

- `Hypre -pc_type hypre -pc_hypre_type euclid`
- `Block-Jacobi -pc_type bjacobi -sub_pc_type ilu`
- `Additive Schwarz -pc_type asm -sub_pc_type ilu`

Default for MG smoother is Chebychev/SOR(2)

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Default for MG smoother is Chebychev/SOR(2)

Algebraic Multigrid (AMG)

- Can solve elliptic problems
 - Laplace, elasticity, Stokes
- Works for unstructured meshes
- `-pc_type gamg`, `-pc_type ml`,
`-pc_type hypre -pc_hypre_type boomeramg`
- **CRUCIAL** to have an accurate near-null space
 - `MatSetNearNullSpace()`
 - PyLith provides this automatically
- Use `-pc_mg_log` to put timing in its own log stage

PC_FieldSplit

- **Separate solves for block operators**
 - Physical insight for subsystems
 - Have optimal PCs for simpler equations
 - Suboptions `fs_fieldsplit_0_*`
- **Flexibly combine subsolves**
 - Jacobi: `fs_pc_fieldsplit_type = additive`
 - Gauss-Siedel: `fs_pc_fieldsplit_type = multiplicative`
 - Schur complement: `fs_pc_fieldsplit_type = schur`

Stokes example

The common block preconditioners for Stokes require only options:

The Stokes System

```
-pc_type fieldsplit  
-pc_field_split_type  
  
-fieldsplit_0_ksp_type preonly
```

$$\begin{pmatrix} A & B \\ B^T & 0 \end{pmatrix}$$

Stokes example

The common block preconditioners for Stokes require only options:

```
-pc_type fieldsplit  
-pc_field_split_type additive  
-fieldsplit_0_pc_type ml  
-fieldsplit_0_ksp_type preonly  
-fieldsplit_1_pc_type jacobi  
-fieldsplit_1_ksp_type preonly
```

$$\text{PC} \begin{pmatrix} \hat{A} & 0 \\ 0 & I \end{pmatrix}$$

Cohouet and Chabard, Some fast 3D finite element solvers for the generalized Stokes problem, 1988.

Stokes example

The common block preconditioners for Stokes require only options:

```
-pc_type fieldsplit
-pc_field_split_type
multiplicative

-fieldsplit_0_pc_type hypre
-fieldsplit_0_ksp_type preonly

-fieldsplit_1_pc_type jacobi
-fieldsplit_1_ksp_type preonly
```

$$PC \begin{pmatrix} \hat{A} & B \\ 0 & I \end{pmatrix}$$

Elman, Multigrid and Krylov subspace methods for the discrete Stokes equations, 1994.

Stokes example

The common block preconditioners for Stokes require only options:

```
-pc_type fieldsplit
-pc_field_split_type schur
-fieldsplit_0_pc_type gamg
-fieldsplit_0_ksp_type preonly
-fieldsplit_1_pc_type none
-fieldsplit_1_ksp_type minres
-pc_fieldsplit_schur_factorization_type diag
```

$$\text{PC} \begin{pmatrix} \hat{A} & 0 \\ 0 & -\hat{S} \end{pmatrix}$$

May and Moresi, Preconditioned iterative methods for Stokes flow problems arising in computational geodynamics, 2007.

Olshanskii, Peters, and Reusken, Uniform preconditioners for a parameter dependent saddle point problem with application to generalized Stokes interface equations, 2006.

Stokes example

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-pc_type fieldsplit
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-fieldsplit_1_ksp_type minres
-pc_fieldsplit_schur_factorization_type lower
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The common block preconditioners for Stokes require only options:

```
-pc_type fieldsplit
-pc_field_split_type schur
-fieldsplit_0_pc_type gamg
-fieldsplit_0_ksp_type preonly
-fieldsplit_1_pc_type lsc
-fieldsplit_1_ksp_type minres
-pc_fieldsplit_schur_factorization_type upper
```

$$\text{PC} \begin{pmatrix} \hat{A} & B \\ 0 & \hat{S}_{LSC} \end{pmatrix}$$

May and Moresi, Preconditioned iterative methods for Stokes flow problems arising in computational geodynamics, 2007.

Kay, Loghin and Wathen, A Preconditioner for the Steady-State N-S Equations, 2002.

Elman, Howle, Shadid, Shuttleworth, and Tuminaro, Block preconditioners based on approximate commutators, 2006.

Stokes example

The common block preconditioners for Stokes require only options:

```
-pc_type fieldsplit
-pc_field_split_type schur
-pc_fieldsplit_schur_factorization_type full
```

PC

$$\begin{pmatrix} I & 0 \\ B^T A^{-1} & I \end{pmatrix} \begin{pmatrix} \hat{A} & 0 \\ 0 & \hat{S} \end{pmatrix} \begin{pmatrix} I & A^{-1} B \\ 0 & I \end{pmatrix}$$

Stokes example

All block preconditioners can be *embedded* in MG using only options:

```
-pc_type mg -pc_mg_levels 5 -pc_mg_galerkin  
-mg_levels_pc_type fieldsplit  
-mg_levels_pc_field_split_type
```

System on each Coarse Level

$$R \begin{pmatrix} A & B \\ B^T & 0 \end{pmatrix} P$$

Stokes example

All block preconditioners can be *embedded* in MG using only options:

```
-pc_type mg -pc_mg_levels 5 -pc_mg_galerkin  
-mg_levels_pc_type fieldsplit  
-mg_levels_pc_field_split_type additive  
-mg_levels_fieldsplit_0_pc_type gamg  
-mg_levels_fieldsplit_0_ksp_type preonly  
-mg_levels_fieldsplit_1_pc_type jacobi  
-mg_levels_fieldsplit_1_ksp_type preonly
```

Smoother
PC
$$\begin{pmatrix} \hat{A} & 0 \\ 0 & I \end{pmatrix}$$

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-mg_levels_pc_field_split_type schur

-mg_levels_fieldsplit_0_pc_type gamg
-mg_levels_fieldsplit_0_ksp_type preonly

-mg_levels_fieldsplit_1_pc_type lsc
-mg_levels_fieldsplit_1_ksp_type minres

-mg_levels_pc_fieldsplit_schur_factorization_type upper
```

Smoother
PC

$$\begin{pmatrix} \hat{A} & B \\ 0 & \hat{S}_{LSC} \end{pmatrix}$$

Why us FGMRES?

Flexible GMRES (FGMRES) allows a **different preconditioner** at each step:

- Takes twice the memory
- Needed for iterative PCs
- Avoided sometimes with a careful PC choice

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Okay, Computer Boy,
Can you do this for
a real PyLith Example?

Example 3D Hex8 `step10.cfg`

First, we try LU on the whole problem (`solver01.cfg`)

```
[pylithapp.petsc]  
snes_view = true  
pc_type = lu
```

FAIL

This is due to the saddle point introduced to handle the fault.

Example 3D Hex8 `step10.cfg`

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pc_type = lu
```

FAIL

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Example 3D Hex8 step10.cfg

Next, we split fields using PC_FIELDSPLIT (solver02.cfg)

```
[pylithapp.timedependent.formulation]
split_fields = True
matrix_type = aij
[pylithapp.petsc]
snes_view = true
ksp_monitor_true_residual = true
fs_pc_type = fieldsplit
fs_pc_fieldsplit_real_diagonal = true
fs_pc_fieldsplit_type = additive
fs_fieldsplit_0_ksp_type = preonly
fs_fieldsplit_0_pc_type = lu
fs_fieldsplit_1_ksp_type = gmres
fs_fieldsplit_1_ksp_rtol = 1.0e-11
fs_fieldsplit_1_pc_type = jacobi
```

Does not converge because preconditioner is not strong enough

Example 3D Hex8 `step10.cfg`

Next, we split fields using `PC_FIELDSPLIT` (`solver02.cfg`)

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split_fields = True
matrix_type = aij
[pylithapp.petsc]
snes_view = true
ksp_monitor_true_residual = true
fs_pc_type = fieldsplit
fs_pc_fieldsplit_real_diagonal = true
fs_pc_fieldsplit_type = additive
fs_fieldsplit_0_ksp_type = preonly
fs_fieldsplit_0_pc_type = lu
fs_fieldsplit_1_ksp_type = gmres
fs_fieldsplit_1_ksp_rtol = 1.0e-11
fs_fieldsplit_1_pc_type = jacobi
```

Does not converge because preconditioner is not strong enough

Example 3D Hex8 `step10.cfg`

We need to use a full Schur factorization (`solver03.cfg`)

```
fs_pc_type = fieldsplit
fs_pc_fieldsplit_real_diagonal = true
fs_pc_fieldsplit_type = schur
fs_pc_fieldsplit_schur_factorization_type = full
fs_fieldsplit_0_ksp_type = preonly
fs_fieldsplit_0_pc_type = lu
fs_fieldsplit_1_ksp_type = gmres
fs_fieldsplit_1_ksp_rtol = 1.0e-11
fs_fieldsplit_1_pc_type = jacobi
```

Works in one iterate! This is good for checking the physics.

Example 3D Hex8 `step10.cfg`

We need to use a full Schur factorization (`solver03.cfg`)

```
fs_pc_type = fieldsplit
fs_pc_fieldsplit_real_diagonal = true
fs_pc_fieldsplit_type = schur
fs_pc_fieldsplit_schur_factorization_type = full
fs_fieldsplit_0_ksp_type = preonly
fs_fieldsplit_0_pc_type = lu
fs_fieldsplit_1_ksp_type = gmres
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```

Works in one iterate! This is good for checking the physics.

Example 3D Hex8 `step10.cfg`

We can add a user defined preconditioner for the Schur complement (`solver04.cfg`)

```
[pylithapp.timedependent.formulation]
use_custom_constraint_pc = True
[pylithapp.petsc]
fs_pc_fieldsplit_schur_precondition = user
```

Example 3D Hex8 `step10.cfg`

We can add a user defined preconditioner for the Schur complement
(`solver04.cfg`)

```
[pylithapp.timedependent.formulation]
use_custom_constraint_pc = True
[pylithapp.petsc]
fs_pc_fieldsplit_schur_precondition = user
```

The initial convergence

```
0 SNES Function norm 1.547533880440e-02
  Linear solve converged due to CONVERGED_RTOL iterations 30
  0 KSP Residual norm 1.158385264202e-02
  Linear solve converged due to CONVERGED_RTOL iterations 30
  1 KSP Residual norm 2.198105129707e-13
  Linear solve converged due to CONVERGED_RTOL iterations 1
1 SNES Function norm 1.146157083300e-13
```


Example 3D Hex8 `step10.cfg`

We can add a user defined preconditioner for the Schur complement (`solver04.cfg`)

```
[pylithapp.timedependent.formulation]
use_custom_constraint_pc = True
[pylithapp.petsc]
fs_pc_fieldsplit_schur_precondition = user
```

improves to

```
0 SNES Function norm 1.547533880440e-02
  Linear solve converged due to CONVERGED_RTOL iterations 24
0 KSP Residual norm 1.158385264203e-02
  Linear solve converged due to CONVERGED_RTOL iterations 25
1 KSP Residual norm 5.404218646700e-14
  Linear solve converged due to CONVERGED_RTOL iterations 1
1 SNES Function norm 2.200824144647e-14
```

and gets much better for larger problems.

Example 3D Hex8 `step10.cfg`

You can back off the Schur complement tolerance (`solver05.cfg`)

```
fs_fieldsplit_1_ksp_rtol = 1.0e-05
```

at the cost of more iterates

```
0 SNES Function norm 1.547533880440e-02
  Linear solve converged due to CONVERGED_RTOL iterations 10
0 KSP Residual norm 1.158385275006e-02
  Linear solve converged due to CONVERGED_RTOL iterations 10
1 KSP Residual norm 1.743099082900e-07
  Linear solve converged due to CONVERGED_RTOL iterations 15
2 KSP Residual norm 9.111124467571e-13
  Linear solve converged due to CONVERGED_RTOL iterations 2
1 SNES Function norm 2.316774353785e-11
```

Example 3D Hex8 `step10.cfg`

You can back off the primal LU solver (`solver06.cfg`)

```
fs_fieldsplit_0_ksp_type = preonly
fs_fieldsplit_0_pc_type  = ml
```

at the cost of many more iterates

```
0 SNES Function norm 1.547533880440e-02
...
34 SNES Function norm 1.094751648499e-09
 0 KSP Residual norm 1.044862482330e-09
 1 KSP Residual norm 1.026476859438e-11
 2 KSP Residual norm 2.352619621602e-13
 3 KSP Residual norm 4.901870841230e-15
 4 KSP Residual norm 1.028487933615e-16
 5 KSP Residual norm 2.250903096143e-18
 6 KSP Residual norm 5.050245895484e-20
35 SNES Function norm 4.074830594018e-10
Nonlinear solve converged due to CONVERGED_FNORM_ABS iterations 35
```

Example 3D Hex8 `step10.cfg`

You can restore the behavior with a lower tolerance (`solver07.cfg`)

```
fs_fieldsplit_0_ksp_type = gmres
fs_fieldsplit_0_ksp_rtol = 5.0e-10
```

but it is quite sensitive to the tolerance.

```
0 SNES Function norm 1.547533880440e-02
  Linear solve converged due to CONVERGED_RTOL iterations 10
0 KSP Residual norm 1.158385274961e-02
  Linear solve converged due to CONVERGED_RTOL iterations 10
1 KSP Residual norm 1.744541880226e-07
  Linear solve converged due to CONVERGED_RTOL iterations 15
2 KSP Residual norm 1.585882433753e-12
  Linear solve converged due to CONVERGED_RTOL iterations 16
3 KSP Residual norm 1.222018988543e-17
Linear solve converged due to CONVERGED_RTOL iterations 3
1 SNES Function norm 5.034307203820e-11
```