Current challenges in computational earthquake dynamics

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Overview

- Basic phenomenology and standard modeling assumptions
- Typical questions in computational earthquake dynamics:
 - Understanding earthquake physics
 - Inferring dynamic fault properties from observations
 - Predicting seismic ground motions
- Current numerical methods and computational challenges

Plate tectonics, faults and earthquakes (101)



Faults are weak planes in the Earth crust, where displacement discontinuities (slip) may occur.

Faults typically lie at the contact between the tectonic plates that divide the crust.

Earthquakes are sudden episodes of slip along faults that release the elastic energy stored by the long term tectonic motions.







The earthquake dynamics time-scale



The spatio-temporal complexity of earthquakes



Earthquake slip distributions inferred from seismological and geodetic observations (M. Mai)

> Slip rate history in 3 dynamic models of the Landers earthquake (Peyrat et al 2004)



Earthquake slip is notoriously heterogeneous Earthquake rupture is notoriously complex





Structural and geometrical complexity



3D model of the fault systems of Southern California

BIEM dynamic model of the Landers earthquake (Aochi et al)

3.0

4.0

5.0

0.0

1.0

2.0

Poorly known physics

Laboratory friction experiments



Missing fault constitutive law ! +Scaling problem



Possible physical processes:

- Friction
- Dynamic damage around the fault
- Fluids in the fault zone
- Dilatancy of the fault gouge

• Melting and lubrication Which are the most relevant ?

San Andreas fault



The "standard" dynamic rupture problem



- Friction: a non linear relation between fault stress and slip (a mixed boundary condition)
- initial conditions (stress)

The "standard" dynamic rupture problem



Goals of computational earthquake dynamics: seismic hazard assessment

Compute ground motion for possible earthquake scenarios imo-120 coc Time=14.0 sec Time=20.0 sec Time= 8.0 sec North (km) Velocity Magn Time=22.0 sec Time=10.0 sec. Time=160 sec 30 (mg) 0.2 South-North 30-15 0 15 30 -30-15 0 15 30 -30-15 0 15 30 West-East (km) West-East (km) West-East (km) FEM simulation of a hypothetical M6.8 earthquake (B. Aagaard)

Where empirical data is missing (very close to active faults), physics-based approaches (dynamic source and wave propagation modeling) complement traditional empirical approaches for strong ground motion evaluation

Damaged bridge and new waterfall during the 1999 Chi-Chi (Taiwan) earthquake

Building collapse during the 1985 Mexico earthquake



Example: effect of stochastic initial stress fields



SBIEM simulations by J. Ripperger (ETHZ)

 \rightarrow Statistical relations between spatial heterogeneities of initial stress and the variability of ground motions

Goals of computational earthquake dynamics: the inverse problem

Infer dynamic fault properties from recorded ground motions

How?

Kinematic source inversion of the Chi-Chi earthquake, from near-field seismograms



Why?

Dynamic source inversion of the Tottori earthquake (Peyrat and Olsen 2004)

Required 60000 forward simulations

Anatomy of the null-space of such a non-linear, ill-posed problem? Optimal experiment design? (optimizing the recording network geometry) Extracting information from high-frequency wavefield? Goals of computational earthquake dynamics: Investigate the physics of earthquakes

What controls :

- High frequency radiation ?
- Rupture speed ?
- Rupture directivity ?
- Probability of breaking multiple faults ?



Scaling: do small and large earthquakes share the same physics?

Link to earthquake cycle simulations (time scale > 50 years):

- effect of seismicity patterns on the initial conditions of large earthquakes
- Interactions between seismic slip and aseismic transients



Example: rupture on non-planar faults



2D rupture on a kinked fault (SEM, R. Madariaga) Snapshots of velocity and stress outside the fault



2D rupture on non-planar faults (SEM, G. Festa) Snapshots of particle velocity outside the fault



Apparent scale dependency of G_c requires evolution beyond the "standard" model



In the lab: $G_c = 100 \text{ J/m}^2$





Figure 2. 7 second histories of slip, sliprate, and stress for the dynamic model generating synthetics with the best fit to 12 near-fault strong motion records.

For large earthquakes: $G_c = 10^6 \text{ J/m}^2$

Off-fault dissipation



Fig. 2. Schematic section across the North Branch San Gabriel fault zone illustrating position of the structural zones of the fault. The diagram is not to scale.

Chester et al



Monitoring the process zone by acoustic emissions in laboratory experiments (Zang et al 2000)

Real faults are not a simple contact planes The hierarchical architecture of fault zones reveals off-fault dynamic damage



Secondary branching increases total dissipation (Sharon et al 1996)

Strain weakening visco-plasticity outside the fault plane (solved with SEM)



The thickness of the dissipation zone increases as the rupture propagates \rightarrow the "apparent" fracture energy increases with rupture length

Strain weakening visco-plasticity outside the fault plane (solved with SEM)



If not guided by a weak fault plane, the rupture branches out spontaneously

Continuum damage outside the fault



Effect of off-fault rock damage on peak ground motions and energy balance? (Ampuero et al, 2008)

Numerical methods for earthquake dynamics

Method

<u>Maturity</u>

Finite differences
Boundary elements
Finite elements
Spectral elements

Discont. Galerkin

since 70s since 80s 80s, few recent very recent

Main problem

geometry free surface, elastic low order hex meshing cost

First cross-validation effort started 3 years ago (SCEC). Quite qualitative so far (missing objective validation metrics).

Large scale 3D simulations require Teraflop to Petaflop resources

All methods apply time domain explicit solvers, and are not adaptive

Spectral elements for earthquake dynamics



3D rupture with SPECFEM3D (Ampuero) Rupture front snapshots compared to SBIEM by N. Lapusta



3D rupture with SPECFEM3D (Ampuero) Slip velocity on the fault plane





Displacement



Rupture growth













High-frequency numerical artifacts



Figure 6. Spectra of the tapered slip rate at x = 12.5 km for the SCEC test problem solved with several methods. Dashed lines indicate theoretical expectations, $f^{-1/2}$ at frequencies lower than 20 Hz and $f^{-3/2}$ at higher frequencies.

Comparison of different numerical methods

(De La Puente, Ampuero and Kaeser; 2008)

Length scales involved

Earthquake rupture (like fluid turbulence) is a non linear process controlled by small scale features.

Small scales :

- Frequency for inversion < 1 Hz $\rightarrow \lambda$ > 3 km
- Frequency for engineering < 10 Hz $\rightarrow \lambda$ > 300 m
- Process zone <100m</p>
- Other fault zone physical processes << 100 m ... ?</p>

Large scales :

- Fault length > 30 km
- Distance to stations/city >>10 km
- \rightarrow The typical scale ratio is >> 10³

Computational time grows as (scale ratio)⁴

Some possible next steps

Dynamically space-time adaptive methods?



Implicit adaptive DGM for elastodynamics

(Wiberg and Li 1999)

Space-time adaptive SEM for multi-phase fluid dynamics (Barosan 2003)

Homogeneization?

Equivalent meso-scale representation of micro-scale physics, analogous to "Reynolds stresses" in fluid turbulence (e.g. large eddy simulations).



Computational earthquake dynamics Summary

- Poorly known physics
- Poorly known initial conditions
- Complex fault geometries
- Involving intensive computation:
 - even the simplest problem leads to scale contraction
 - effect of stochastic parameters,
 - Non-linear ill-posed inverse problems,
 - multi-physics/multi-scale problems

 \rightarrow require novel, more efficient numerical methods