

CIG Science Gateway and Community Codes for the Geodynamics Community - MCA08X011

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Project Overview

The Computational Infrastructure for Geodynamics (CIG), an NSF cyberinfrastructure facility, aims to enhance the capabilities of the geodynamics community by providing the infrastructure for the development of software that addresses many important unsolved problems in geophysics. CIG's strategy is to support:

1. the benchmarking and validation of its community codes,
2. the development of new and existing codes and ensure they achieve good performance and scalability, and
3. new users by providing technical support, training, and small allocations of computation time.

CIG supports the aforementioned efforts primarily in the following research areas: dynamo simulation, mantle dynamics, seismic wave propagation, and crustal and lithospheric dynamics on both million-year and earthquake time-scales.

In this proposal, we request the renewal of our ACCESS allocation to continue these activities and to test next generation, large-scale computational codes for use in geophysics. In the next section, we describe the major scientific questions and computing challenges that CIG focuses on. We then describe the codes and methodologies used and offer a justification of the requested resources.

Science Background & Objectives

Core Dynamics and Dynamos. It is widely accepted that the Earth's outer core consists of liquid iron alloy and that the geomagnetic field is sustained by its convection (so called geodynamo). Numerical simulations have played a large role in elucidating the fluid motion in the Earth's outer core and geodynamo processes. Although previous efforts (after Glatzmaier and Roberts, 1995) have successfully reproduced some spatial and temporal characteristics of the geomagnetic field, a large discrepancy still exists between the parameters used in geodynamo simulations and actual values associated with the outer core due to the small viscosity. The low viscosity results in a vast range of length scales of the flow required for a comprehensive simulation, ranging from the geometry of the outer core ($L \sim 1000\text{km}$) to the thickness of the boundary layer ($L \sim 0.1\text{m}$). Computational resources are still insufficient to achieve this level of resolution but the community is working to target a middle range ($L \sim 100\text{m}$) that can be achieved

using the cutting edge numerical methods and high-end supercomputers available today.

Mantle and Lithospheric Dynamics. Mantle convection and lithospheric dynamics is at the heart of understanding how plate tectonics on Earth works. However, the processes governing plate tectonics remain poorly understood due the lack of direct observations from the deep part of the Earth and the highly non-linear nature of solid Earth deformation. Progress on fundamental questions, such as the dynamic origin of the tectonic plates that cover the surface, coupling between lithospheric deformation and convection deep inside the mantle, feedbacks between erosion and tectonic uplift, the drivers and dynamics of observed magmatism and volatile transport, and the evolution of plate boundary systems all require an interdisciplinary approach. Numerical models of mantle convection and lithospheric dynamics must therefore assimilate information from a wide range of disciplines, including seismology, geochemistry, mineral and rock physics, geodesy, and diverse geologic data sets. The technical challenges associated with modeling mantle convection and lithospheric dynamics are substantial. They are characterized by strongly variable (i.e., stress-, temperature-, and pressure-dependent) viscosities. The lithosphere exhibits processes such as elastic flexure and brittle shear zone deformation (strain localization) that are physically distinct from the viscous flow deeper in the mantle, and occur on fundamentally different (smaller) length scales. In addition, the mantle and lithosphere are chemically heterogeneous, replete with silicate melts and volatiles, and have numerous pressure- and temperature-induced structural changes that affect its dynamics.

While substantial progress has been made in recent years in large part due to improved numerical methods, scaling for massive 3D simulations, and new techniques for assimilating geophysical data sets, significant challenges remain across a wide range of topics. Here, we propose to develop and test new numerical methods in computationally expensive 2D and 3D simulations towards the following scientific goals:

1. Stabilization and accurate decomposition of non-linear viscoelastic-plastic deformation, which governs deformation within the lithosphere.
2. Implementation of new solver packages and improvement of new nonlinear solvers for models using matrix-free preconditioners (Geometric Multigrid) and two-phase flow (see below).
3. Improving large scale IO and code/model interoperability (loading of large datasets, MPI combined with large amount of input data, faster graphical output, generic intermediate exchange format).
4. Assessing the accuracy and efficiency of particles versus compositional fields for tracking viscoelastic stresses.
5. Testing of various new features for simulating lithospheric dynamics, including compressibility and coupled reactive fluid transport.
6. Improved methods for calculating crystal preferred orientations (CPOs) during

dynamic simulations.

7. Further integration with external software packages that provide a platform for geologic data assimilation and assembly of complex initial conditions.
8. Improving state of the art high-resolution global mantle flow models incorporating plate boundary databases, databases of subducted plates, and a grain-size dependent rheology.

The details of these topics and associated work plans are outlined within the Resource Requirements section.

Coupling Core and Mantle Dynamics. The timing of critical events in Earth's evolution, such as the evolution of Earth's inner core, are highly debated, as large uncertainties of core conductivity impede the definition of a well-defined cooling history. Long-term ($> 10^7$ years) temporal variations in the geomagnetic field, as seen in paleomagnetic data, can be tied to deep Earth processes predicted from numerical geodynamo simulations, and are therefore widely studied as a proxy to study the evolution of Earth's deep interior. With this approach, multiple possible timings for the onset of inner core nucleation (ICN) have been identified from the observation of extreme variations in the ancient geomagnetic field at 550 Ma and between 1.5-1.0 Ga. With the currently available geodynamo simulations, it is difficult to ascertain which – if any – of these signals corresponds to the onset of ICN. This is because the influence of mantle convection, and the resulting changes in amplitude and pattern of heat flux at the core-mantle boundary (CMB), on the geodynamo are still poorly understood. New estimates for the expected range of CMB heat flux variability from mantle convection models run in ASPECT can now be systematically coupled to geodynamo simulations that have demonstrated the ability to produce Earth-like magnetic fields.

Crustal Dynamics: Earthquake time-scales. A rapidly advancing area of crustal geodynamics and one of great societal importance, is the problem of the physics of the earthquake cycle. The increasing volume of high-accuracy measurements of deformation of the Earth's surface in real time in a field long starved for both high density as well as spatially distributed regional and global observational data continues to advance our knowledge. Recent observations made with high precision space geodesy indicate that displacements caused by slow aseismic motions between and following earthquakes, demonstrating substantial post-seismic strain and stress, comparable to coseismic displacements.

It has recently been recognized that relatively modest changes in stress can trigger earthquakes. Theoretical advances in rock mechanics have led to algorithms relating temporal variations in stress to changes in earthquake activity, and are beginning to enable quantitative predictions of how stress changes from fault interactions and fluid injection influence seismic cycles. For example, a 3D finite element model of the Coulomb stress has addressed whether the 1999 Hector Mine earthquake was triggered by the 1992 Landers earthquake. Although results from models such as these have been impressive, more definitive tests require an order of magnitude finer nodal

spacing, meshes incorporating the actual elastic structure of the region, the interaction of many faults, and more realistic rheologies.

Seismic Wave Propagation. Seismology provides the means to image the three-dimensional structures within the Earth's interior that are evidence of geodynamic processes. The foundation of computational seismology is the generation of synthetic seismograms and adjoint methods, used in the modeling and inversion for Earth structure, earthquake source, and wave propagation effects. CIG aids the community by supporting 3D codes that provide a more accurate representation of Earth's structure and properties including anisotropy, attenuation, and gravitational effects. Such 3D codes are now revolutionizing seismology, by allowing a direct investigation of countless geodynamic topics such as the fate of subducted lithosphere, existence of mantle plumes, the nature of ULVZ's, lithospheric structure, and plate boundary zone complexity.

Infrastructure. An important role of CIG for the geoscience community lies in the maintenance of geodynamics software packages and in training and supporting the computational needs of their users. The ACCESS allocations enabled part of this work that pertains to large scale computations in two ways: First, running on the various leading edge systems allowed us to improve the software packages and their underlying software stack to run on ACCESS resources. Second, we developed installation and usage guides on ACCESS resources that allows users to get started quickly and without requiring extensive knowledge and research into the machine in question. See <https://github.com/geodynamics/aspect/wiki> for some examples.

Our work has enabled many scientists to be able to evaluate and use ACCESS resources who otherwise would not have been able to do so.

To that end we plan to:

- Port and tune the software to new ACCESS machines/compilers.
- Continuously maintain the whole software stack and report and fix bugs that appear.
- Perform performance tests and tuning of the codes.
- Create installation and usage guides.

Computational Experiments and Resource Requirements

Numerical Approaches

Calypso. Calypso is a code for magnetohydrodynamics (MHD) simulations in a rotating spherical shell to solve the geodynamo processes. It uses a spherical harmonic transform method and a finite difference method in the horizontal and vertical discretizations, respectively. Linear terms (e.g. diffusion, buoyancy, and Coriolis force) are evaluated in spherical space, while non-linear terms (advection, Lorentz force, magnetic induction) are evaluated in the physical space. For time integration, Calypso uses a Crank-Nicolson scheme for the diffusion terms and second-order Adams-Bashforth scheme for the other terms. We were awarded 110,000 node*hours

for TACC Frontera Pathway allocation from April 2021 to August 2022 for both ASPECT (see below) and Calypso. The award was used to optimize the spherical harmonic transform and visualization modules for the Frontera system.

Rayleigh. Rayleigh is an open source community dynamo code initially launched and developed by the CIG community (with NSF support). It solves the fully nonlinear Magnetohydrodynamics (MHD) equations of motion for a compressible fluid in a rotating spherical shell under the anelastic approximation and employs a pseudo-spectral algorithm with spherical harmonic basis functions and mixed explicit/implicit time stepping (Adams-Basforth/Crank-Nicolson). A poloidal/toroidal representation ensures that the mass flux and magnetic field remain solenoidal. This code has been performance tested extensively on Stampede2, NASA's SGI Pleiades system, and Argonne's Blue Gene/Q system, Mira.

ASPECT. ASPECT is a CIG developed code designed to solve the equations that describe thermally driven convection in the Earth's mantle and tectonic deformation in the Earth's lithosphere. It allows for both 2D and 3D models of arbitrary geometry (generally focused on segments of or whole mantle), adaptive mesh refinement in locations of scientific interest, easy modification of material, gravity, rheology and temperature models, and tracers to model geochemistry and material transport. Recent work has started investigating the effectiveness of GPU or other coprocessors in ASPECT simulations. Further details are available in [Kronbichler et al., 2012; Heister et al., 2017]. Based on improvements we made on ACCESS resources, we were awarded 110,000 node hours for TACC Frontera Pathway allocation from April 2021 to August 2022 for both ASPECT and Calypso. The award was used to optimize ASPECT's solvers (e.g., matrix-free geometric multigrid methods) on the Frontera system.

Leeds Spherical Dynamo (LSD) LSD solves the Boussinesq dynamo equations by representing velocity, and magnetic field, as poloidal and toroidal scalars [Willis et al., 2007]. It is pseudo-spectral; the variations in a sphere are expanded in spherical harmonics, and radial variations are discretized by finite differences with a nonequidistant grid using Chebyshev zeros as grid points. The nonlinear terms are evaluated by the transform method. Time stepping is using a predictor-corrector method and the time step is controlled using a CFL condition and error information from the corrector step. The LSD code is parallelized using MPI in both radial and in θ (meridional) directions [Matsui et al., 2016].

PyLith. PyLith is a 2D and 3D finite element code for modeling interseismic and seismic processes related to capturing the physics of earthquakes, including slow strain accumulation, sudden dynamic stress changes during earthquake rupture, and slow postseismic relaxation. Implicit time stepping provides efficient time integration for quasistatic (interseismic deformation) problems, and explicit time stepping provides efficient time integration for dynamic (rupture and wave propagation) problems. Key features of PyLith are its ability to accommodate unstructured meshes (which allows complex non planar fault geometry), implementation of a variety of finite element types, and implementation of a variety of fault and bulk constitutive models appropriate for the

Earth's lithosphere. The bulk constitutive models include linear and nonlinear viscoelastic models in addition to linear elastic models. PyLith uses PETSc [Balay et al., 1997, 2001, 2004] to achieve fast, efficient, parallel solution of the partial differential equation.

SPECFEM3D GLOBE. In collaboration with Princeton University, University of CNRS (France), and KAUST, CIG offers this software, which simulates global and regional (continental scale) seismic wave propagation using the spectral element method (SEM). The SEM is a continuous Galerkin technique, which can easily be made discontinuous; it is then close to a particular case of the discontinuous Galerkin technique, with optimized efficiency because of its tensorized basis functions. In particular, it can accurately handle very distorted mesh elements [Oliveira and Seriani, 2011].

SPECFEM3D GLOBE has very good accuracy and convergence properties [De Basabe and Sen, 2007]. The SEM approach admits spectral rates of convergence and allows exploiting hp convergence schemes. It is also very well suited to parallel implementation on very large supercomputers [Carrington et al., 2008] as well as on clusters of GPU accelerating graphics cards [Komatitsch, 2010].

Table 1: List of Websites

Code	Website
Calypso	https://geodynamics.org/resources/calypso
ASPECT	https://geodynamics.org/resources/aspect
PyLith	https://geodynamics.org/resources/pylith
SPECFEM3D GLOBE	https://geodynamics.org/resources/specfem3d

Resource Requirements/Usage Plan

CIG researchers have only used a portion of the attributed resources and plan to continue using the remaining computation time on the ACCESS platform over the next allocation period for (1) scalability testing and code validation, (2) development of new numerical methods for better code performance, (3) science production models as described below, and (4) workshops, education, and training sessions to nurture new users on ACCESS resources using Calypso, ASPECT, PyLith, and SPECFEM3D GLOBE. New users will require additional SUs to conduct their research. CIG expects to support their feasibility testing and spin up, which will enable researchers to apply for their own allocations. Details of how the requested resources are going to be used are provided below.

Calypso development

Dr. Hiroaki Matsui is investigating required parameter ranges to sustain the intense magnetic field in the past Earth when the solid inner core is smaller than that in the present. Thus, Dr. Hiroaki Matsui plans to continue the Calypso development by running two types of simulations:

- Models in a full sphere without the solid inner core to investigate the past geodynamo before the solidification of the inner core. We request 5,120 SUs [40(tests) x 8(hours) x 16(nodes)] on TACC Stampede3 for this study.
- Models implementing thermal conduction and simple latent heat models at the inner core boundary (ICB). Recent studies suggest aspherical growth of the inner core and latent heat distribution. Models will investigate the effects of the aspherical latent heat and thermal structure on the ICB. This requires running simulations with varying amplitude of latent heat. We request 23,040 SUs [10(models) x 48(hours) x 48(nodes)] on TACC Stampede3 for this study.

LSD+ASPECT coupling: Varying core-mantle boundary heat flux conditions for geodynamo simulations.

Heat flux at the core-mantle boundary (CMB) is one of the main drivers of geodynamo action and the generation of Earth's magnetic field in the liquid outer core. Changes in patterns and amplitudes of a heterogeneous CMB heat flux are expected to influence the geodynamo enough to produce geomagnetic field observations at the surface that substantially differ from the field's present day state. To systematically explore the influence of a realistic range of heat flux patterns and amplitudes on the geodynamo, Dr. Daniele Thallner will build on previous work that focused on varying the heterogeneity of the present day CMB heat flux and run additional models that use vastly different CMB heat flux maps that represent past CMB heat flux states. To test a range of patterns and heterogeneity amplitudes, we plan to run 40 models for which we request 19,200 SUs on Stampede3 [40(models) x 480 SUs(per model)]

SPECFEM3D: Full waveform inversion workflows

We will demonstrate containerizing 2D and 3D full waveform inversion (FWI) workflows for training workshops and classroom teaching, as well as production multiscale FWI runs on a range of available resources such as personal laptops, clusters, and supercomputers. FWI workflows are well-defined and typically consist of three stages:

1. preprocessing stage (i.e., filtering time series, selecting measurement windows, measurements, and computation of adjoint sources, etc.),
2. numerical forward and adjoint simulations,
3. post processing stage (i.e., summation of event kernels to compute gradients, smoothing and preconditioning gradients, line search, model updates, etc.).

The initial setup and maintenance of the entire FWI workflow, specifically the python environments for the preprocessing stage, require a nontrivial amount of work on different

computer systems. Our goal is to use containers to reduce the complexity and increase the reproducibility of results. We have containerized a 2D FWI workflow and also demonstrated a sample case in 3D that can be run in workstation and HPC environments.

Containers are initially created and run on the workstations using Docker and on the TACC's Frontera system, where Singularity is used as the container platform. As part of this allocation, we will also demonstrate the containerized FWI workflows on ACCESS Stampede3 to further tune the containers to multiple HPC platforms. We request 5,000 SUs on Stampede3 for this effort.

Mantle Convection and Lithosphere Dynamics Modeling with ASPECT

Below, we outline distinct projects using ASPECT that will require ACCESS resources.

Mantle Convection Studies

Prof. Juliane Dannberg and Prof. Rene Gassmoeller will continue their work on mantle convection modeling together with their graduate student Ranpeng Li. The next objective is to apply a recently developed method to accurately model mineral phase transitions [Dannberg et al., 2022] to large-scale global mantle convection simulations. These models can answer the question of how phase transitions have changed the pattern of mantle convection throughout Earth's history. The method itself is applicable to a wide range of geodynamic problems such as the dynamics of subduction and mantle plumes, material recycling through the Earth's interior, lithospheric dynamics etc. Since the new method can model phase transitions — a critical component of many geodynamic modeling studies — more accurately than the methods commonly used in the field. Testing its applicability to large-scale realistic problems will benefit the whole modeling community and will provide a basis for multiple groups to build on other research projects. Our initial tests show that we require about 60,000 core hours for models testing a specific parameter regime for a given time in Earth's history, and about 250,000 core hours for models covering whole Earth evolution after the end of the magma ocean period. We plan to run 20 models to map out the parameter space and then three production runs covering Earth's evolution from the early Earth to the present, amounting to a total of 1.95 million core hours (or 40,625 SUs on Stampede3).

Tracking of material properties and stresses

Profs. John Naliboff, Bob Myhill, Juliane Dannberg, Rene Gassmoeller and Dr. Anne Glerum will continue their collaborative work on the implementation of a new viscoelastic-plastic (VEP) formulation in ASPECT. The majority of this work includes testing the relative efficiency and accuracy of using particles versus compositional fields to track lithologies, viscoelastic stress tensor components, and additional properties in high-resolution 2D and 3D simulations. While related development work for a range of analytical benchmarks has occurred in 2D, the trade-offs between efficiency and accuracy are likely to be different in high-resolution and more complex 2D/3D simulations. Over the past reporting period, the majority of work on this topic has been dedicated to the underlying numerical VEP formulation and assessing the tradeoffs between particles and compositional fields in complex (i.e., realistic) 2D simulations of continental extension and tectonic inversion. The work proposed here will focus on extending these tests to complex

3D simulations. Here, we conservatively request 5,000 SUs on Stampede3 for this proposed work.

New Rheologic Formulations for Tectonics

Profs. John Naliboff, Bob Myhill, Cedric Thieulot, Timo Heister, and additional collaborators will continue their work on developing and testing new rheological formulations that will be of significant use to the ASPECT mantle convection and lithospheric dynamics community. This work will include further testing of currently implemented plasticity stabilization in combination with adaptive mesh refinement, composite rheological formulations, and compressibility. While the majority of development work for these topics will be completed using small simulations on local resources, the resources requested here will be used for limited proof-of-concept production models that will be highlighted in the ASPECT repository. Although the size and required run times of lithospheric dynamics simulations vary dramatically, we have found a reasonable average for high-resolution simulations on Stampede3 is 15 nodes used over 48 hours (720 SUs). Here, we request 7,200 SUs [10(models) x 15(nodes) x 48(hours)]

New methods for two-phase fluid transport

Profs. John Naliboff, Prof. Juliane Dannberg, and their PhD students Daniel Douglas (NMT) and Ryan Stoner (U Miami) will test recently implemented methods for comparing coupled versus uncoupled two-phase simulations in ASPECT, with a focus on applications to volatile transport in the convecting mantle and lithosphere. These comparisons will involve benchmarking in 2D and 3D, in combination with extensive testing of solver parameters. Following the completion of benchmarking against analytical or previously published solutions, a limited number of high-resolution 2D and 3D complex simulations will be conducted as proof-of-concept models. Development and testing of these features have been widely requested by the community, and the results will be made available and documented within the ASPECT repository. Our preliminary intermediate resolution 3D models for this work required 30 nodes on Stampede2 over 48 hours. We anticipate the high resolution simulations to require up to 2x this number of nodes. As such we request 57,600 SUs [20(models) x 60(nodes) x 48(hours)] on Stampede 3, which should allow extensive testing in both 2D and 3D.

Visualization and other I/O

Prof. Timo Heister has been working on improving I/O performance for checkpointing and visualization to improve performance on large scale computations in ASPECT and the underlying deal.II library. While routines for graphical output on adaptively refined meshes are performing very well after rewriting the infrastructure [Arndt et al., 2022], there is currently no efficient way to generate efficient structured output -- either when the mesh happens to be structured or as a resampling of the adaptive computation. An early prototype with resampling exists, but the necessary MPI communication requires benchmarking and improving (and likely rewriting) at larger scale. We request 20,000 SUs on Stampede3 for benchmarking and testing and 5,000 SUs on Expanse for validation.

New matrix-free Stokes solver development

Matrix-based formulations combined with off-the-shelf linear solvers have proven to be a

poor choice for hp-adaptive FEM. To achieve higher robustness and lower runtime, Dr. Marc Fehling and Prof. Wolfgang Bangerth developed new matrix-free global coarsening multigrid methods based on earlier work by Prof. Timo Heister in Munch et al. (2023). To quantify the performance differences, they compare their implementation to the off-the-shelf methods with timing experiments while solving a Laplace problem in 2D and a Stokes problem in 3D. The initial results are promising, but the current implementation still falls short of the capabilities of other multigrid methods. They require 200,000 SUs on the ACCESS Expanse supercomputer to continue with their timing experiments to further improve the global coarsening methods. The detailed results will be summarized in a manuscript for publication in a journal.

Education and Training

An emphasis for CIG moving forward is the contribution to training and education efforts using Jupyter Notebooks and containers deployable from hosted resources (vs. virtual machines, binaries, or local installation). CIG has been already involved in training over 125 users annually on CIG community software. We anticipate increasing our training and education initiatives by developing education resources for geodynamics and computational modeling to be deployed in a similar fashion as well as expanding access for undergraduate research. Thus, we anticipate utilizing 1000 SUs annually on Stampede3.

Resource Allocation Request

The following table summarizes our request for the period October 1, 2023 - September 30, 2024. We anticipated updating this request with our ACCESS renewal annually based on community needs. The CIG project is funded by NSF through January 31, 2028.

Table 2: Requested SUs for Stampede3

Software	Purpose	Requested SUs
Calypso	Development and Optimization	28,160
	Core-Mantle Boundary Heat Flux	19,200
SPECFEM3D	Full Waveform Inversion Workflows	5,000
ASPECT	Mantle Convection	40,625
	Tracking Material and Stresses	5,000
	Rheologic Formulations	7,200
	Two-Phase Fluid Transport	57,600
	Visualization and I/O	20,000
ASPECT and PyLith	Education and Training	1,000
	TOTAL	183,785 SUs

Table 3: Requested SUs for Expanse

Software	Purpose	Requested SUs
ASPECT	Stokes Solver Development	200,000
	Visualization and I/O	5,000
	TOTAL	205,000

ACCESS Credits Requested: 3,500,700